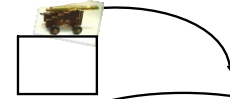


3.4 Projectile Motion – Part 2



Three Projectile Cases:

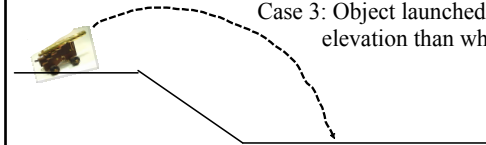
Case 1: Object launched horizontally: no vertical component of velocity.



Case 2: Object launches and lands at the same elevation.

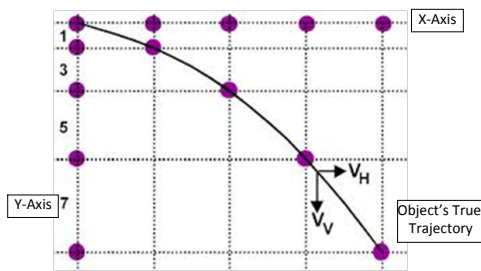


Case 3: Object launched at a different elevation than where it lands.



Case 1.

Graphically, you can plot a falling object that rolls off a surface along the x and y axes separately:



Case 1 Math

Initial component velocities:

$$v_{x0} = \text{constant}$$

$$v_{y0} = 0.0 \text{ m/s}$$

Component velocity during flight:

$$v_x = \text{constant}$$

$$v_y = -gt$$

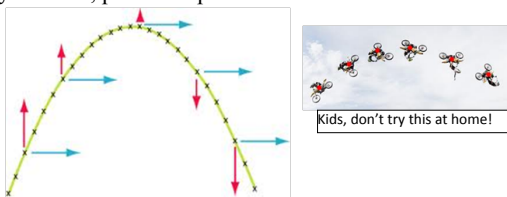
Position during flight:

$$x = x_0 + v_{x0}t$$

$$y = y_0 - \frac{1}{2}gt^2$$

Case 2.

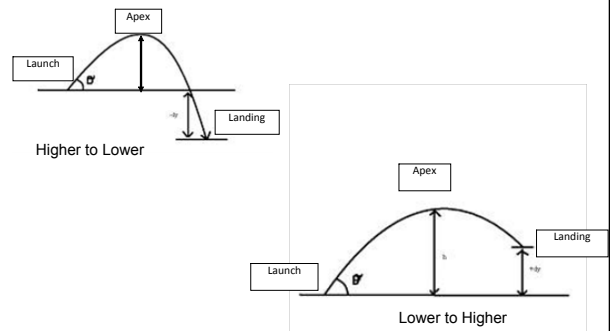
A projectile starting and landing at the same elevation traces a symmetric, parabolic path:



You have seen the equations for this already, although we didn't call it case 2.

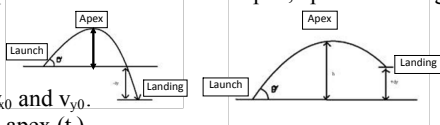
Case 3.

Objects launch and land at different elevations:



Case 3 Math Process:

0. Mentally separate sections: launch to apex, apex to landing.



1. Determine v_{x0} and v_{y0} .
2. Find time to apex (t_u).
3. Find y_{max} .

4. Determine the vertical distance (y_{max}) from apex to landing, then calculate how long this takes:

$$t = \sqrt{\frac{2y}{g}}$$

5. Find the total time of movement ($t = t_u + t_{\text{apex to landing}}$), then calculate how far in the x direction the object travels.

$$x = v_{0x} \cdot t$$

Case 3 Example:

A golf ball is hit at 60.0° with a velocity of 15.0 m/s . The ball lands on a ledge 5.00 m above launch. How far from the golfer (x distance) will the ball land?

1. Decompose velocity:

$$v_{x0} = 7.50 \text{ m/s}$$

$$v_{y0} = 13.0 \text{ m/s}$$

2. Time to apex:

$$t_u = \frac{v_{y0}}{g} = \frac{13.0 \text{ m/s}}{9.81 \text{ m/s}^2} = 1.33 \text{ s}$$

Case 3 Example:

3. Find max height:

$$y_{max} = y_0 + v_{y0}t_u - \frac{1}{2}gt_u^2$$

$$= 0 \text{ m} + 13.0 \text{ m/s} \cdot 1.33 \text{ s} - \frac{1}{2}(9.81 \text{ m/s}^2)(1.33 \text{ s})^2 = 8.61 \text{ m}$$

4. Apex to landing: $8.61 \text{ m} - 5.00 \text{ m} = 3.61 \text{ m}$

Time to landing from apex: $t = \sqrt{\frac{2y}{g}} = \sqrt{\frac{2 \cdot 3.61 \text{ m}}{9.81 \text{ m/s}^2}} = 0.858 \text{ s}$

Total time: $t = t_u + t_{\text{apex to landing}} = 1.33 \text{ s} + 0.858 \text{ s} = 2.19 \text{ s}$

5. Distance in x direction: $x = v_{0x} \cdot t$

$$= 7.5 \text{ m/s} \cdot 2.19 \text{ s} = 16.4 \text{ m}$$

Case 1 Example:

A ball rolls off a cliff at 2.0 m/s and falls for 3.0 seconds. How far from the base of the cliff will it land?

$$x = x_0 + v_{x0}t$$

$$x = 0.0 \text{ m} + 2.0 \text{ m/s} \cdot 3.0 \text{ s} = 6.0 \text{ m}$$

2. How tall is the cliff (how far does the ball fall)?

$$y = y_0 - \frac{1}{2}gt^2$$

$$0.0 \text{ m} = y_0 - \frac{1}{2}(9.81 \text{ m/s}^2)(3.0 \text{ s})^2$$

$$44 \text{ m} = y_0$$

Homework

Read 3.4 in your books
 3.4 Problems in your Booklets
 Due: Next Class